

Tournament Rules of Competition

Rules:

Registration and Initial check-in will be done on the fields Saturday morning at least 90 minutes prior to your first scheduled game.

Games will be played under FIFA "Laws of the Game" and USSF rules. USYSA or AYSO photo player passes for the 2005-2006 or 2006-2007 season will be required of all players as proof of age, and must be available for inspection at any time during the tournament. Teams will be available for check-in by the referees at least 20 minutes prior to each game at the game field.

Any team not taking the field within five (5) minutes of their scheduled game time will be considered in default and will forfeit the game.

Game Length:

All U-10 through U-12 games will consist of two 25-minute halves;

All U-13 through U-14 games will consist of two 30-minute halves;

All U-15 through U-19 games will consist of two 40-minute halves.

All games will have a **10-minute break at half time**. Games may end in a tie, except semi-final and championship games.

Player's Equipment:

Shinguards are mandatory for all players and must be fully covered by socks at all times. U-10 through U-12 teams will play with a size 4 ball; U-13 and older teams will play with a size 5 ball.

Home Team: The team listed first on the tournament schedule will be the home team. Home team chooses side. In the event of a jersey color conflict, the home team will be required to change jerseys. If the home team does not change their jersey, they will forfeit.

Point System:

Win = 6 points + goals scored (maximum of 3)

Tie = 3 points + goals scored (maximum of 3)

Loss = 0 points + goals scored (maximum of 3)

Shutout = 1 point

Tie with Shutout = 4 points

Forfeit = 7 points (Win + 1 goal, no shutout point)

Red Card = 1 point deducted from standings

Tie-Breaking Procedures:

1. Head-to-Head Competition
2. Goal Differential (goals scored – goals allowed)
3. Least goals allowed
4. FIFA Penalty Kicks

Championship Play Tiebreaker Semi-final & Championship

1. Overtime play of two (2) five (5) minute “Sudden Death” (Golden Goal) periods.
2. FIFA Penalty Kicks (as outlined in “Laws of the Game”, USSF ed.)

Number of Players and Loaned Players:

Maximum roster numbers shall be 18 players for U11 through U-19 teams. U-10 teams shall be limited to a roster of 14 players. **Teams will be allowed a total of eight (8) loaned players,** however, proper paperwork must be presented at time of registration. **Players may only be rostered with and compete on one team during the tournament.**

U-10 Team Specific Rules:

All listed rules of competition apply to all teams along with the following rules specific to U-10 competition.

1. Number of Players: Limit of eight (8) players on the field at any one time. One player must be a goalkeeper.
2. Size of field: Reduced size of field within guidelines recommended by USYSA.
3. Size of Goal: 7' x 21' goals.

Player Substitution:

The rules of competition for this tournament shall allow for unlimited substitution; however, substitutions shall only be at the following times:

1. Both teams may substitute prior to a throw-in as long as the team with possession substitutes.
2. Either team after a goal, after an injury, or prior to a goal kick.
3. Cautioned players must leave the match until the next allowable substitution. A substitution will be allowed for any cautioned player.

Red & Yellow Cards & Extreme Infractions:

Any RED CARD ejection of a player will cause that team to play short for the remainder of the match. Also, the offending player shall not participate in the team's next game. Two (2) YELLOW CARDS in any single game shall be treated as a RED CARD. Two (2) RED CARDS or four (4) YELLOW CARDS given to any player shall result in that player being expelled from the tournament. Any player or coach given a RED CARD for extreme infractions (example: fighting, violent conduct, abusive or profane language) shall be expelled from the tournament. Any coach dismissed (RED CARD) from a match shall be out for the remainder of the current game and shall not participate in the team's next game. Coaches will be held responsible for the conduct of their spectators and supporters.

Officials:

The diagonal system of officiating (a center referee and two neutral linesman) will be used in most games. However, in the event of a shortage of referees, the dual or two-man system will be used. All semi-final and championship games, in all divisions, will be officiated by a three-man team of certified USSF and/or AYSO referees.

Referee decisions are final. The tournament director will resolve any situation not covered by these rules.

NO PROTESTS ALLOWED**Awards:**

Awards will be given out immediately after the Championship game. A team trophy and individual awards will be awarded for first place and medals will be awarded for second place in all divisions. The amount of awards will be equal to the number of rostered players, up to a maximum of 18. Pins will be given to all participants and referees.

REFUND/DROP POLICY: Refunds will be made to all teams not accepted. Teams must drop in writing or by email to the director prior to Aug 1, 2006. Refunds provided to teams that drop prior to the deadline, will be assessed a \$50.00 transaction fee. Teams that drop after the deadline will forfeit their entire application fee. Upon rainout, a rain date may be chosen, however if the tournament is not rescheduled, fees will be refunded less expenses incurred